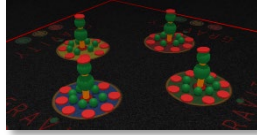


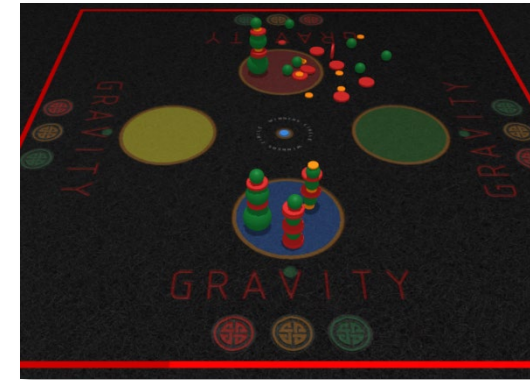
THE LAWS OF GRAVITY

1. When all players are ready, the host can signal start of play by moving their playing pieces.
2. All moves are in free time as this is a live race to the finish.
3. Try to create three separate stacks by balancing discs on balls and/or other discs or discs on discs.
4. Each stack should start and end with the same colour (Red, Green, or Yellow) and there must be one red stack, one green stack, and one yellow stack.
5. Each stack should have three balls in any size combination.
6. No more than two consecutive colours may be laid on top of another piece, so stagger colours when possible.
7. All pieces, discs and balls must be used up. **No surplus pieces are allowed to remain.**



8. All stacks must be built within your corresponding large, coloured circle, so make room in the large circles at the start of the game by moving all pieces outside of your circle.

9. When all three stacks have been completed, unlock your coloured token (located in the “V” of the logo on the table) and move it to the centre circle marked as “Winners Circle.”



GAME PIECES CONSIST OF THE FOLLOWING:

- 1 x large ball
- 1 x medium ball
- 7 x small balls
- 10 x yellow discs
- 10 x red discs.

GAME HINTS

1. Use shadows to line up discs and balls.
2. When placing a ball on a stack, first place it on a disc then move the disc to the stack; otherwise, ball will pass through a stack.
3. When removing or re-positioning a disc or ball, be careful as it may upset the balance of the pieces below them.
4. Sometimes a ball will disappear if you try catching it from falling. Don't worry, it's still on the surface. Just zoom out and rotate the table and you will find it.
5. Try viewing the stacks from all angles to determine your best method for placing pieces onto them.

HAVE FUN!