

# ICONOGRAPHY

 <b>PILOT</b>	 <b>FIRE EXTINGUISHER</b>	 <b>SALT &amp; PEPPER</b>
 <b>THIEF</b>	 <b>WATERING CAN</b>	 <b>CHEF'S KNIFE</b>
 <b>GARDENER</b>	 <b>CAMERA</b>	 <b>LADDER</b>
 <b>EXECUTIVE</b>	 <b>LUGGAGE</b>	 <b>SHOVEL</b>
 <b>REPORTER</b>	 <b>PASSPORT</b>	 <b>FLOWERS</b>
 <b>FIREMAN</b>	 <b>GROCERIES</b>	 <b>LAWN MOWER</b>
 <b>POLICE</b>	 <b>CELLPHONE</b>	 <b>X-RAYS</b>
 <b>WAITER</b>	 <b>CHAIR</b>	 <b>MEDICINE</b>
 <b>CHEF</b>	 <b>BRIEFCASE</b>	 <b>STETHOSCOPE</b>
 <b>DOCTOR</b>	 <b>COMPUTER</b>	 <b>DOCUMENT</b>

THE PEOPLE IN ERRANDTOWN NEED YOUR HELP! IN THIS GAME IT IS YOUR MISSION TO FIND THE RIGHT CARDS AND THEN REMEMBERING WHERE THEY WERE. DO YOU FEEL LIKE YOU ARE UP FOR THE CHALLENGE?



# ERRANDS

A MIND-BENDING DELIVERY CARD GAME

THE HOSPITAL NEEDS SOME NEW STUFF. CAN YOU HELP ME GET THEM THERE ASAP?



# RULES

THE GOAL IS TO HELP THE PEOPLE IN ERRANDTOWN.

ON YOUR TURN YOU MAY:

- MOVE UP TO 2 STEPS AND/OR
- PREFORM AN ACTION

YOU EITHER LOOK AT THE DECK YOU'R AT AND A PICK ONE (1) CARD IF YOU'R ABLE. YOU MAY ONLY HAVE ONE (1) ERRAND AND CLIPBOARD CARD. AND ONLY THE ITEMS OR PERSONS FROM YOUR CURRENT ERRAND.

OR

IF YOU HAVE FULLFILLED AN ERRAND YOU HAND ALL THE CARDS IN AT THAT LOCATION AND KEEP THE ERRAND CARD.

# SETUP

5 LOCATIONS AND THEIR DECKS IN THE MIDDLE OF THE TABLE



10 RANDOM CARDS IN EACH LOCATION DECK



# SCORING

FOR EACH ERRAND YOU FULLFILL YOU GET A CERTAIN POINTS THAT'S PRINTED ON THE CARD.

IF YOU FULLFILL 3 ERRANDS WITH THE SAME VALUE OR ONE OF EACH (4P, 6P & 8P) YOU GET AN EXTRA 2P.

THE FIRST PLAYER TO REACH 20P WINS THE GAME.

FOR ANOTHER VARIANT YOU CAN PLAY UNTIL ALL ERRAND HAVE BEEN FULLFILLED. OR YOU MAY ALSO BEFORE YOU START THE GAME YOU CAN DRAFT THE ERRANDS SO THAT ALL PLAYERS HAVE AN EQUAL AMOUNT.